The emerging phenomenon of L2 vlogging on Bilibili: characteristics, engagement, and informal language learning

Leticia-Tian Zhang; Boris Vázquez-Calvo; Daniel Cassany

Nota: Este artículo se puede leer en español en:

https://revista.profesionaldelainformacion.com/index.php/EPI/article/view/87299

Recommended citation:

Zhang, Leticia-Tian; Vázquez-Calvo, Boris; Cassany, Daniel (2023). "The emerging phenomenon of L2 vlogging on Bilibili: characteristics, engagement, and informal language learning". Profesional de la información, v. 32, n. 3, e320301.

https://doi.org/10.3145/epi.2023.may.01

Manuscript received on 2nd March 2023 Accepted on 31st March 2023



Leticia-Tian Zhang ⊠ https://orcid.org/0000-0003-3905-5933

Beijing Foreign Studies University Department of Hispanic and Portuguese Studies Xisanhuan 2 10089 Beijing, China zhangtian.leticia@bfsu.edu.cn



Boris Vázquez-Calvo https://orcid.org/0000-0001-8574-7848

Universidad de Málaga Departamento de Didáctica de las Lenguas, las Artes y el Deporte Avda. Cervantes, 2 29071 Málaga, Spain bvazquezcalvo@uma.es



Daniel Cassany https://orcid.org/0000-0003-3494-5531

Universitat Pompeu Fabra Departament de Traducció i Ciències del Llenguatge Roc Boronat, 138 08018 Barcelona, Spain daniel.cassany@upf.edu

Abstract

The rise of digital technology has provided new opportunities for language learning, extending beyond traditional classroom instruction. Video projects have emerged as an effective tool in foreign language education, yet research on self-initiated and regulated video production for language learning is scarce. This study investigates the phenomenon of vlogging in Spanish as a second language on the Chinese video sharing platform Bilibili, by analyzing 134 Chinese-produced Spanish-language vlogs. The study aims to understand the vlogs' characteristics, the vloggers' profile, and the ways they utilize the genre for learning Spanish. Through qualitative virtual ethnography, the study uncovers the presence and learning engagement of Spanish L2 vlogs on Bilibili. The results reveal a diverse range of vlogs, including daily life experiences and adaptations of popular YouTube trends, primarily produced by university students with advanced editing skills. Vloggers incorporate knowledge from both formal education (e.g., the Spanish textbook widely used in China, Español Moderno) and informal contexts. In addition to practicing oral Spanish, L2 vloggers use various forms of writing, including Spanish subtitles and Chinese translation, and mobilize multimodal resources, such as danmu comments for overlaying corrections. Vloggers also adopt discursive strategies for community interaction, such as self-deprecating metalanguage, feedback solicitation, and metalinguistic reflections. The study highlights the potential of video-sharing platforms like Bilibili as tools for language learning, reveals different learning styles in digital environments (self-supervised and interaction-oriented learning), and indicates the direction of integrating daily vlogs and multilingual subtitles into language curricula, emphasizing students' agency, self-directed digital learning, and transmedia literacy development.

Keywords

Spanish as a foreign language; Digital literacy; Video-sharing platform; Multimodal composition; Vlogs; Videovlogs; Participatory culture; Transmedia literacy; Danmu; Discourse analysis; Social media; Peer learning; Bilibili.



Funding

This research was supported by:

- Fundamental Research Funds for the Central Universities (2020QD036, China).
- Seque: Social Media and Video Games in Language Learning and Teaching of Student Teachers (B1-2021 33, University of Malaga, Spain).
- Definers: Digital language learning of preservice and junior language teachers (TED2021-129984A-I00, Ministry of Science and Innovation, Spain).
- ForVid: Video as a language learning format in and outside the classroom (RT2018-100790-B-100, Ministry of Science and Innovation, Spain).

1. Introduction

Vlogs, also known as video blogs, have become an immensely popular visual genre online. With the rise of platforms like YouTube and the widespread availability of filming devices such as smartphones and portable cameras, producing and sharing videos has become easier than ever before. As an interactive and engaging format of content creation, vlogging has gained rapid popularity over the past decade (Burgess; Green, 2018). Typically, a vlog focuses on an individual's personal life and features the vlogger speaking directly to the camera or capturing daily activities by holding the device in their hand. Vlogs offer celebrities an effective and intimate channel to connect with their audience, while regular users also use vlogs as a platform for self-presentation and identity expression (Griffith; Papacharissi, 2010; Vizcaíno-Verdú; De-Casas-Moreno; Jaramillo-Dent, 2022).

Furthermore, vlogs are becoming increasingly multilingual and multicultural. Youtubers often self-translate their vlogs to reach a global audience (S. Lee, 2021). L2 learners also intentionally produce vlogs in their second language (L2) to practice their linguistic skills, engage in intercultural interactions, and construct and negotiate alternative L2 identities (Amgott, 2022; Chang; Chang, 2019; Codreanu; Combe, 2018; 2019). Despite the growing popularity of vlogs on social media platforms, little is known about out-of-school L2 vlogging practices or vlogs on platforms other than YouTube.

This study seeks to fill this gap by examining vlogs on Bilibili, a prominent Chinese video-sharing platform and community renowned for its anime, comic, and game culture. Bilibili is particularly notable for its unique video-superimposed commenting feature, which facilitates the practice of danmu. Since 2018, Bilibili has organized vlog-focused campaigns to promote vlog culture and reward the best vlogs (Wang, 2022). As the vlog genre has gained popularity on Chinese social media, a unique type of production has emerged: L2 vlogging, that is, vlogging using a second language such as English, Spanish, German, or Russian, as the vehicular language. Although Bilibili contains some multilingual content, including movies, series, songs, remixes, and fan-made videos, it is still a predominantly Chinese-language platform without an English version, making vlogging in a foreign language an unexpected and intriguing activity within the community.

L2 vlogs, frequently produced by language learners, serve as distinctive examples of language learning in the digital wilds (Sauro; Zourou, 2019) and embody a digital literacy practice (Lankshear; Knobel, 2015). These vlogs involve a variety of skills, such as editing, translation, and the utilization of semiotic resources. Thus, the study of L2 vlogs provides a valuable opportunity to investigate instances of out-of-classroom online learning and interaction, as well as study how L2 learners construct and express their identities and (meta)linguistic practices in digitally mediated spaces. With a focus on Spanish, an increasingly popular L2 among Chinese learners, this research aims to describe the emerging phenomenon of L2 vlogging on Bilibili and to identify the potential learning opportunities provided by this practice.

2. Literature review

2.1. Vlogs, identity expression and affective labor

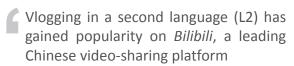
Vlogging has been extensively researched within the fields of communication and media studies. The pioneering work of Griffith and Papacharissi (2010) uses Goffman's notion of "stage" to theorize vlogs as a means of self-presentation, highlighting its functions as diaries, vehicles for identity expression, and avenues for (quasi-)narcissistic behavior. Subsequent studies have further investigated the potential of vlogs in constructing multifarious transformative identities. For instance, García-Rapp (2016) attributed the commercial success of YouTube beauty gurus to two video genres:

- tutorials that strengthen the guru's professional profile, and
- vlogs that foster community and establish affective ties.

Raun (2015) demonstrated how YouTube transgender vloggers use the video-sharing platform to motivate others and assert their 'trans' identity. Lovelock (2017) deconstructed the coming-out vlogs of YouTube celebrity vloggers, which results in the reinforcement of normative heterosexual identity aligned with the values of neoliberalism.

Another significant area of research investigates vlogging as a form of affective labor, which is commodified and capitalized by interest-driven platforms. For instance, microcelebrities appear to heavily rely on establishing connections with their audience through transparent, open, and authentic communication (Abidin, 2015; Duffy, 2017). This contrasts with mainstream celebrities, who are expected to maintain a public, professional identity while safeguarding their privacy on social media (Marwick, 2013).

Microcelebrities engage in various forms of affective labor, such as accessibility, availability, presence, authenticity, connectedness, and intimacy, effectively commodifying themselves and generating benefits for the platform rather than for themselves (Raun, 2018). As a





result, individual creators are influenced by platform affordance, which refers to how digital platforms shape and impact user behavior and interactions. Creators also face challenges due to the instability, intensification, and inequality that emerge within the platform-dependent creative economy (Duffy et al., 2021). For example, although social media workers play a vital role in maintaining a brand's visibility, their contributions are often overlooked and undervalued (Duffy; Sawey, 2022). However, while platforms have become central nodes in virtually every cultural industry, their power is based on mutual dependency and the opportunities provided for negotiation, contestation, and even acts of resistance (Duffy; Poell; Nieborg, 2019).

While the focus has so far been on YouTube and Western social media, there is growing interest to explore vlogging practices on Bilibili. In terms of vloggers' identity construction, X. Wang and Picone (2021) revealed that Chinese toubu (top) vloggers develop sophisticated strategies to attract traffic and attention. Their identities counter the standardized and institutionalized wanghong industry, which is based on perfect self-presentation and blurred commodification. Instead, Chinese toubu vloggers embrace niche original personas and openly enact self-commodification. Wang and Picone shift the focus to regular Chinese school vloggers, who are conscious of their precarious position on Bilibili due to the platform's algorithm and unclear rules. Still, young school vloggers

"have autonomy in accessible content selection, flexible schedule arrangement, and independent interaction with the audiences" (Wang; Picone, 2022, p. 14).

Beyond the tensions between platforms and content creators, recent studies have begun to highlight the increasing presence of foreign and transnational vloggers on Bilibili. Xu and Zhao (2021) provide insights into Chinese international students who exercise digital citizenship to cope with the double blind test during the COVID-19 pandemic. Their vlogging reflects a strong sense of civic engagement, connectivity, and empowerment, contributing to the self-resilience of the affected group, as well as their identity and solidarity building during the crisis. On a related note, Ma (2022), Pérez-González (2022) and Shi, Chang and Gao (2022) illustrate how transnational Western vloggers on Bilibili carefully navigate through vernacular scrutinization to maintain their positive images and gain legitimate membership as microcelebrities in the Chinese digitalized third space. Despite the progress of current research on vlogging and Bilibili, the emergence of L2 vlogs produced by Chinese speakers remains largely overlooked.

2.2. Video projects and language learning

The advantages and effectiveness of using video recording projects in foreign language teaching have been widely recognized. One useful method is the integration of digital storytelling as an instructional tool in EFL classrooms, which blends traditional storytelling with new technologies such as images, videos, and music. Digital stories can include personal or narrative stories, informative or instructional stories, and stories that retell historical events (Robin, 2008). Students who participated in a digital storytelling project showed significant improvement in English proficiency, particularly in listening, reading, and writing skills, critical thinking, and learning motivation (Yang; Wu, 2012). Collaborative video projects also seem to provide an autonomous environment for digital learners to explore, reflect, and engage in peer teaching and teamwork (Hafner; Miller, 2011). With the increasing use of smartphones, Gromik (2012) implemented a cell phone-based video project with EFL Japanese learners. They would produce a 30-second monologue weekly, with had positive effects on vocabulary knowledge and speaking skills, and was received with positive student feedback, indicating a promising future for mobile-assisted language learning.

The rise of YouTube culture has sparked interest in the potential of vlogs for L2 learning. Huang (2021) used a 3-minute smartphone-based collaborative vlog project with college-level EFL learners in China, improving speaking and digital media production skills. Amgott (2021) collected French L2 students' multimodal compositions (vlogs, blogs) from study abroad courses, where they would demonstrate increasing metalinguistic awareness and evolving identities as "multilingual multimodal composers" and self-assumed teachers of imagined audiences.

Regarding learner and teacher perceptions of vlogs, Hung's (2011) study with university ESP students in Taiwan indicated benefits (visual representation, less time constraints, the possibility of self-monitoring, and finding future opportunities) and challenges (technical difficulties, relation to real-time communication) of using vlogs. Similar mixed feedback was reported in Aldukhayel (2021b). Moreover, both students and teachers in this study appreciated the wide accessibility, interesting topics, and appropriate length of vlog resources on YouTube. In this line, pictorial content, subtitles, and language proficiency play a key role in L2 vlog comprehension (Aldukhayel, 2021a).

In practice, the consumption of L2 videos remains a predominant practice in class, while a limited number of teachers assign video production tasks (Cassany; Shafirova, 2021). In contrast, in out-of-school settings, students and language learners may have ample opportunities and engagement with viewing and producing L2 videos.

2.3. Language learning, digital wilds and transmedia literacy

The metaphor digital wilds refers to the coexistence of two distinct features in language learning in informal learning and socialization contexts:

- the absence of direct curriculum or teacher intervention, and
- the emergence of learning intertwined with digital literacy and digital technologies (Reinhardt, 2022).

A related concept is digital literacy practice or new literacies, which encompasses the essence of vlogging as

"ways in which meaning-making practices are evolving under contemporary conditions that include, but are not limited to, technological changes associated with the rise and proliferation of digital electronics" (Knobel; Lankshear, 2014, p. 97).

Scholars have explored language learning situations in the digital wilds that arise on fandom and fan translation (Sauro, 2017; 2019; Vázquez-Calvo et al., 2019) and online gaming (Chik, 2014). These digital wilds provide ample opportunities for learners to engage in language use, production, and comprehension beyond traditional classroom settings, allowing them to develop their language proficiency in immersive and authentic contexts.

Another crucial concept to comprehend young people's digital practices and skills is transmedia literacy, which encompasses competencies related to the production, sharing, and consumption of digital interactive media. These activities span from problem-solving processes in video games to content production and sharing within web platforms and social networks (Scolari et al., 2018; Guerrero-Pico; Establés; Costa-Sánchez, 2022). This literacy encompasses not only technical proficiencies, but also critical thinking, creativity, and collaboration skills that allow users to effectively interact with diverse media content and participate in online communities.

Proactive fans acquire and utilize fan capital -comprising skills, knowledge, social influence, and dedication to professionalism – accumulated through fan play (Pun, 2021). As a result, they transition from the amateur domain of participatory cultures to the professional realm of cultural industries, particularly in competitive and professional gaming, digital writing, and social networks (Establés; Guerrero-Pico; Contreras-Espinosa, 2018). However, these new environments are still evolving at the legislative and labor levels, and a lack of understanding about economic and power relations can lead to frustration for fans aspiring to become professionals. A case in point is the Viki community, a global network of volunteers who collaborate on crowd-sourced translations of television shows. This platform presents an opportunity to expand and normalize practices that professionalize leisure time on a broader scale. Furthermore, this model is reinforced by community members who utilize their experiences to shape work expectations for a global community (Henthorn, 2019).

While video-sharing sites appear to bear great potential for informal language learning, there are relatively few studies investigating this area. Prior studies yield mixed results. For instance, Benson's (2015) research into YouTube comments shows they can be a source of interactional meaning and evidence of language and intercultural learning. However, H. Wang and Chen (2020) claim that social engagement on YouTube is limited, because most users participate as 'lurkers', 'likers' or 'sharers': although EFL learners watch English-teaching YouTube videos for a variety of learning-related purposes, such as finding resources, increasing attraction, and learning about cultures, few take further actions beyond viewing, liking or sharing the video. YouTube content creators are rather exceptional cases. Zhang and Vázquez-Calvo (2022) have demonstrated how, with the translation, singing and video-editing of Korean and Japanese songs into Catalan and Spanish, some youtubers find in vlogging and video production an actual professional pathway driven by their affinities and likes. Other examples include vlogging practices of a French L2 learner, which increased digital literacy skills and multilingual and intercultural awareness, but also highlighted challenges such as content validation and glocal interpersonal tensions (Codreanu; Combe, 2018). While not directly related to vlogging, studies with younger participants and teenagers reveal that YouTube and video production and sharing practices are oftentimes seen as an extension of leisure activity within specific periods of teenage years, where leaving traces of what one does socially is important for group acceptance (Vázquez-Calvo; Elf; Gewerc, 2020). TikTok is gaining attention as a platform for mobile-assisted language learning, offering opportunities for multimodal communication and immediate participation (Lee, 2022). Hashtags such as #learnchinese, #learnitalian, and #learnrussian demonstrate the platform's potential as an active medium for sharing content related to linguistic features, cultural practices, and learner experiences. Language learners can engage in informal learning, intercultural identity negotiation, and emotional support through this platform (Vázquez-Calvo; Shafirova; Zhang, 2022).

Despite the dynamic and novel activities of communities and individuals, the literacy practices of digital learners on Chinese video sharing platforms and social media have received little attention. For example, on Bilibili, Spanish learners en-

gage in danmu viewing and commenting on the acclaimed Spanish TV series El Ministerio del Tiempo (Zhang; Cassany, 2019a). Additionally, advanced learners participate in self-organized fansub groups to translate and subtitle Spanish series and films, utilizing a variety of online Spanish-Chinese resources (Zhang; Cassany,

L2 vlogging enable learners to practice linguistic skills, engage in intercultural interactions, and construct alternative identities

2019b). Moreover, language and culture enthusiasts host video channels on RED (similar to Instagram) and Bilibili, sharing language learning content and claiming a new identity as "language influencers" (Han; Reinhardt, 2022). While a case study could provide in-depth observations of learners' practices, online content analysis on This qualitative study based on virtual ethnography investigates the characteristics and learning engagement of Spanish L2 vlogs on Bilibili



a larger scale is needed to gain insights into emerging phenomena, such as the unique L2 Spanish vlogging on Chinese video sharing platforms and social media.

3. Methods

This exploratory study aims to address the research gap in digital literacy practices of Spanish learners on Chinese video sharing platforms and social media by answering the following research questions:

RQ1. What are the different types of Spanish-language vlogs on Bilibili, who produces them, and what are their purposes?

RQ2. How do Bilibili users engage with the vlog genre for Spanish language learning?

The present study employs a qualitative research design based on virtual ethnography (Hine, 2015) to investigate Spanish L2 vlogging on Bilibili. Virtual ethnography is a research approach that acknowledges cyberspace as a distinct social space and focuses on the social and cultural aspects of online communities. This approach allows for exploration of the ways in which Bilibili vloggers influence and are influenced by broader sociocultural forces, such as globalization, interculturality, and language learning trends. Non-participant observation was chosen as the method of data collection because it allows for the analysis of naturally occurring behavior without disrupting the participants or the environment. By collecting and analyzing digital traces and virtual interactions, such as user-generated vlogs and related content, we were able to observe the online behavior of Bilibili vloggers and their viewers in a non-intrusive manner and to gain insights into the ways in which language learning and cultural exchange occur in this vernacular out-of-school virtual space.

3.1. Context, observation, and data collection

This study centers on Bilibili, a leading Chinese video-sharing platform that is particularly favored by Generation Z individuals (born between the mid-to-late 1990s and early 2010s). Bilibili is known for its creative fan community, which is passionate about anime, comics, and games, and is distinguished by a unique real-time commenting system called danmu or danmaku, which creates a "bullet curtain" of superimposed comments on the video screen. The video creators on Bilibili are known as uploaders, up's, or up-lords [UP主]. As of 2022, Bilibili has an average monthly active user base of 332.6 million:

https://www.statista.com/statistics/1109108/bilibili-average-monthly-active-users

Over the course of one year, from March 2021 to March 2022, the researcher conducted an ethnographic study of L2 vlogging on Bilibili. To collect data, the researcher logged in to the platform at least three times per week to: (1) check platform recommendations for Spanish L2 vlogs, (2) watch recommended videos, and (3) save the videos (57 videos from 34 vloggers) with initial content descriptions. The ethnographer has been a frequent Bilibili user for the past decade, with has ample research experience with its functions and community practices. Once the researcher gained a general understanding of Spanish L2 vlogging on Bilibili, a sample of vlogs was collected for further analysis.

To sample appropriate videos for this investigation, purposeful sampling was employed, using specific keywords such as 'vlog', 'all Spanish [全西语]', and 'Spa/Spanish [西语/西班牙语]'. Videos that were imported from *YouTube* or produced by native Spanish speakers and those that showcased only minimal Spanish competence were excluded. Additionally, only one video per vlogger was included to avoid an unequal representation of cases (Snelson, 2015). The sampling resulted in 134 vlogs from 134 vloggers, which constituted the dataset for analysis.

3.2. Data analysis

Content analysis was adopted to examine the presence and characteristics of L2 Spanish vlogging on Bilibili. To conduct this analysis, the field researcher watched each vlog at least twice and took note of several important pieces of information. This included identifying the specific theme and genre of the vlog, as well as noting information such as editing and shooting techniques, the decision to vlog in Spanish, and numerical data such as length, number of likes, comments, and danmu (i.e., user-generated comments that scroll across the video screen). Additionally, the date of publication was recorded, allowing for analysis of trends over time. To further contextualize the vlogs, the researcher reviewed the uploader's homepage to gather information about their profession and location, if available. This helped to provide insight into the background and interests of the vloggers and their motivations for creating content in Spanish.

To protect the privacy of the vloggers, any identifiable information was removed from the figures of the vlogs before they were analyzed. This was done in accordance with the ethical standards of the International Association of Internet Researchers (Markham; Buchanan, 2012).

To investigate how learners make use of the vlog genre for L2 Spanish learning on Bilibili, qualitative discourse analysis was conducted. Through a third viewing session, the field researcher marked learning-related genres, instances or dis-

courses in the vlog such as accessible daily vlogs and 'silent' study vlogs, transcribed the textual or verbal introduction and justification of vlogging in L2 Spanish. The transcription provided insights into vloggers' discursive engagement with the Bilibili community to maximize the learning purpose. It also highlighted lexical and morSpanish vlogs on Bilibili are multifarious and mainly created by university students in China and Spain, with increasing popularity

phosyntactic errors in Spanish, which were not replicated in the English translation provided.

In this study, 134 vlogs were carefully examined, resulting in a collection of notes and observations in Word and Excel documents, comprising 1,258 Chinese characters. The co-authors then engaged in a thorough discussion to identify the most innovative and compelling findings. Several adjustments were made during this process.

Initially, genre categories encompassed themes such as daily routines, food, and travel. However, they were later reorganized based on the characteristics of vlog genres, specifically the "with me" categories. Information that was pertinent to learning and provided insights into students' digital literacy competence was also incorporated. For example, data on post-editing was included, as numerous videos featured Chinese translations or Spanish transcriptions, as well as multimodal resources like emojis, memes, music, and other annotations (credits, titles). These elements indicate the sophistication of the videos.

Key moments within the vlogs were scrutinized multiple times and analyzed to ensure a consensus on interpreting the vloggers' learning activities. In doing so, we honed in on the example of VideoEle, a significant case that illustrates the relationship between the resources utilized by vloggers and the content of the initial lessons found in official textbooks.

Ultimately, a comprehensive category of analysis emerged, encompassing: 1) audio elements (target audience, presentation, communicative context, presupposed knowledge, explicit references such as deictics, mentions, and place names, and post-editing); 2) visual components (function –whether accompanying or natural setting or intentional action—and gestures); and 3) other inserted written text or resources. Upon reaching a consensus, the study findings were derived, elucidating the nature and scope of Spanish L2 vlogs on Bilibili and the ways learners employ the vlog genre for L2 Spanish learning on the platform.

4. Findings

4.1. L2 vlog production and user profile

The production of Spanish-language vlogs on Bilibili is diverse, as shown in Table 1. The most common type of video was the 'with me' subgenre, where the vlogger invites the audience to 'participate' their personal life. Vloggers engaged in various activities while speaking Spanish, such as 'a day with me (58)', 'chat with me (20)', 'travel with me (23)', 'cook with me (13)', 'walk with me (2)', 'plan with me (1)', 'study with me (1)', and 'get ready with me (1)'. Vloggers primarily used two types of shooting techniques: (1) showing-around, where the creator held the camera and explained the surroundings or activities to viewers, such as in 'a day with me'; and (2) monologue, where the vlogger sat in front of the camera and discussed a specific topic, such as in 'chat with me'. Additionally, some vloggers adapted popular YouTube trends, such as 'challenge' (2) and 'haul' (1), while others explored less conventional genres like 'role play' and 'short film', which featured scripted storytelling with artistic dubbing and editing. These findings suggest that Bilibili and its users have embraced a broad definition of 'vlog', covering a diverse range of topics and subgenres where the vlogger often assumes the dual role of videographer and narrator.

Table 1. Vlog genres

Genres		No. of vlogs
	A day with me	58
'With me'	Travel with me	23
	Update/chat with me	20
	Food/cook with me	13
	Study with me	3
	Walk with me	2
	Plan with me	1
	Get ready with me	1
	Couple/family	3
Others	Challenge	2
	Self-introduction	2
	Reading	2
	Short film	2
	Haul	1
	Role play	1
	Total	134

The vlogs, despite being amateur-produced, displayed remarkable sophistication in terms of editing (Table 2). Subtitles were a common feature in most videos, serving as a dual-purpose tool for learning: (1) incorporating written Spanish transcription into oral practice, and (2) using Chinese or English as a support and translation tool for L2 Spanish learning. This blend of advanced multimodal resources with traditional academic practices highlights the ingenuity of the vloggers. As the comments suggested, the deliberate use of subtitles also catered to a specific audience, including regular users and Spanish learners, and was valued by the audience as a learning aid.

Table 2. Post-production

	Degree of post-production	No. of vlogs	%
Subtitles	Chinese translation	90	67
	Spanish transcription	98	73
	English translation	2	1
Inserted multimedia	Emojis, memes, clips/graphics	67	50
	Credits, intros, outros	88	66
	Background music	122	91

The incorporation of multimedia elements was also prevalent in the vlogs, as evident from the use of background music, emojis, and graphics (Figure 1), as well as film clips, scrolling lyrics, and images of famous Spanish quotes. While credits were not commonly seen, many vloggers included video intros and outros to introduce the title or content, thank viewers for watching, and ask for likes, comments, and shares. Some videos also featured outtakes or bloopers, showcasing instances where vloggers stumbled or made comical errors while speaking Spanish.

El famoso baño arabe!! [The famous Arab bath!!] [Back home] ¡Vámonos [Very successful!] [Let's go!]

Figure 1. Inserted emojis and graphics

Regarding the creators, as presented in Table 3, the typical vlogger's profile is a university

student located in China or a Spanish-speaking country, mostly Spain. This aligns with the platform's targeted user group. Based on the content of the vlogs, many creators were undergraduate students majoring in Spanish, as Spanish Philology is offered in over one hundred universities in China. Others were exchange students or pursuing a master's or doctoral degree abroad, and some were professionals working in sectors where proficiency in Spanish is required, such as education, interpreting, or tourism. From viewers' comments, it became evident that three overseas vloggers were second-generation Spanish nationals of Chinese descent.

Table 3. Vloggers' profile

Location	Employment	Affiliation	No. of vloggers
China	Student	University	69
		High school	2
	Teacher	University / language school	3
	Other professions		2
	Unemployed		1
Overseas	Student	University	25
	Teacher	University / Confucius Institute / others	4
	Other professions		2
Unclear/Undisclosed			26
Total			134

In general, there were three main reasons why L2 vlogging on Bilibili occurred (as shown in Table 4): (1) personal interest in practicing Spanish and sharing their lives; (2) creating content for a course assignment (which was then later uploaded to Bilibili by the vlogger); and (3) participating in a special activity such as The First Spanish Vlog Contest, organized by *Eshelper*, a widely-used Chinese-Spanish online dictionary service. In addition to the types of vlogs mentioned above, there was one vlog produced in collaboration with a local press (bearing the editorial's watermark).

Table 4. Vlog types

Types	No. of vlogs
Practice and share	96
Course assignment	35
Submission to contest	2
Professional	1
Total	134

Taking a holistic perspective, the number of L2 Spanish vlogs on Bilibili has significantly increased from a total of 20 in 2018-2019 to 94 in 2020-2021, likely incentivized by pandemic restrictions, and the trend appears to continue in 2022 with 20 vlogs already uploaded at the time of this research. This demonstrates the growing interest in this genre and the popularization of vlogging culture on Bilibili. In the next chapter, we will explore selected vlog subgenres and their potential benefits for learning Spanish as an L2.

4.2. 'A day with me'

Daily vlogs emerged as the most popular genre of Spanish-language vlogs on Bilibili due to their linguistic accessibility, opportunities for self-presentation, and genre versatility. They are particularly preferred by learners of Spanish as L2 as they pose relatively low linguistic barriers. Many vloggers described their videos as their primera experiencia [first experience], 初尝试 [first try] or 初投稿 [first submission] in Spanish L2 vlogging. The language used in daily vlogs is usually simple, consisting of basic lexicon and syntactic constructions with fundamental grammar. Vloggers commonly use first person singular or plural conjugation or unconjugated verbs in the present or near future tense to describe their daily routines. Describing daily life is a topic covered in the third lesson of Español Moderno, the most widely used Spanish textbook in China for university students. This lesson includes reflexive verbs (cepillarse, 'to brush one's teeth'), time adverbs (por la mañana, 'in the morning'), and the conjugation of the irregular verb ir. These linguistic features enable basic communication about daily routines.

Daily vlogs are centered around real-life events, ranging from a vlogger's routine activities to notable moments that occur over a short period of time. For university students (the most common profile), a typical daily vlog might involve getting up in the dormitories (as most Chinese university students live on campus), walking to the canteen, attending classes, and studying in the library. As a result, creating daily vlogs in Spanish creates both a sense of familiarity and novelty: campus activities are relatable to viewers with a similar background on Bilibili, while the use of Spanish is original and intriguing for a general audience.

As university-level Spanish learners, vloggers drew inspiration from their class materials and textbooks. V133 creatively imitated the format of VideoEle, a popular series of videos for teaching Spanish as a foreign language. Although the production quality of VideoEle was lacking (with camera shakes and unstable scene transitions), the videos were available online and used by some Spanish teachers in China. Figure 2a/b shows the similar typography, style, and layout between the title of the vlog ([A day in...]) and VideoEle ([This is Barcelona]). The background music used was also taken from VideoEle. The vlogge's speech was interactive and conversational (¿Cómo lo pasaré? [How will I spend it (today)?]),



Figure 2. Daily vlogs

similar to the register used in VideoEle. After an eventful day, the vlogger concluded by quoting a sentence from Español Moderno (Figure 2b/c): ¿Estamos contentos con nuestra vida estudiantil? Aunque terminamos la jornada muy cansados, yo digo que sí. [Are we happy with our student life? Although we finished the day very tired, I say yes.]

Finally, daily vlogs offer a flexible and versatile genre. Depending on the context, such as confinement, festivals, or holidays, daily vlogs can be transformed into various sub-genres, including 'quarantine with me', 'travel with me', or 'cook with me', which require more developed or specialized vocabulary, oral skills, and intercultural awareness. For example, 'quarantine with me' vlogs document daily activities at home during lockdown, detailing coping strategies for confined living, and encourage viewers to stay safe and optimistic. University vloggers have explained in Spanish the extra procedures to enter the campus during the pandemic (such as taking temperature, disinfection, wearing face masks), or showcased a "new normal" landscape (such as Covid-related posters on the campus or making an appointment to enter the library).

The 'travel with me' vlogs recorded the vlogger's experience as a tourist, both within China and in Spanish-speaking countries in South America. The 'food/cook with me' vlogs demonstrated how to cook dishes from China or Spanish-speaking countries, or showed dinners

The most popular genres of Spanish vlogs on Bilibili are "a day with me," "chat with me," and "travel with me."

out, providing opportunities for intercultural comparisons. For example, when introducing callos (a traditional Spanish stew made with beef tripe), the vlogger referred to lu zhu (a traditional Beijing stew made with pork entrails). These intercultural references allow vloggers to act as intercultural brokers, helping the audience to understand the differences and similarities between Spanish and Chinese sociocultural realities (V70).

4.3. 'Chat with me'

'Update/chat with me' vlogs are characterized by interactivity, as vloggers shared recent events or discussed a certain topic with the audience. Compared to other genres, 'chat with me' vlogs are more spontaneous, often involve uninterrupted speaking, and require a certain level of language proficiency. Vloggers in this category adopted two roles:

- a struggling yet persevering learner who celebrated Spanish learning feats and created an affective link with viewers by sharing emotional moments, such as the eventual pronunciation of the rolled /r/ after two years of practice (V92; Figure 3a), and by sharing anxious moments and mental breakdowns (V110, 128).
- an expert or teacher, who shared and reflected upon their language learning experiences, such as motives to learn Spanish and recounted on study abroad periods (V27, 35; Figure 3b), recommended tools and resources (series, books) for improving Spanish (V36, 110), or work prospects analyses for Spanish graduates (V61).



Figure 3. Chat vlogs

4.4. 'Study with me', 'reading' & 'challenge'

Learning-themed genres like 'study with me' and genres to practice and showcase spoken Spanish, such as 'reading' and 'challenge', were also present but to a lesser extent. Unlike daily vlogs or other 'with me' genres, learning-themed genres are less interactive and mainly serve the purpose of self-motivation and self-supervision. In 'study with me (estudia conmigo)' vlogs, the learner sits for hours studying Spanish (which is sped up in editing), doing exercises in the textbook Español Moderno, taking notes, consulting the Chinese-Spanish dictionary Eshelper, or practicing spoken Spanish (including moments of stammering and repetition). Stimulating background music is usually added to the recording. Although there is no interaction with the audience, vloggers can add explanations in the video description. In Figure 4, the vlogger first states the type of vlog (in English), then accentuates the urgency of the task (in Spanish) and provides background information (in Chinese).

Reading aloud is a highly effective and suggestopedic method² for practicing a second language. Vlog creators shared poems read in different languages, including Spanish (by poets such as Pablo Neruda), with synchronous bilingual subtitles set against an edited background. Reading aloud poetry is considered a form of 'close reading' where readers

construct interlinguistic and intercultural meaning through careful consideration (Hanauer, 2001). In the 'reading' genre of vlogs, the vlogger's presence was central, and the setting was more curated, with elements such as candles, wool clothing, and ambient music (Figure 5a), creating a space that served both for learning and performance.

The 'challenge' genre provided a fun way to practice Spanish. A popular challenge on Bilibili involves creators imitating Chinese and L2 flight announcements, which can be a difficult task due to the speed and pronunciation required. V94 (Figure 5b) is one of two Spanish versions of this type of challenge found in the dataset. However, a recent search for "Spanish flight announcement challenge" revealed over 30 similar challenges available on Bilibili. In her video, the creator juxtaposed her image with an edited slide displaying the announcements in Spanish and Chinese. She delivered the speech while reproducing the tone, prosody, and intonation of a flight attendant. By doing so, the learner showcased her language competence and affirmed her identity as a successful learner.



Figure 4. 'Study with me'

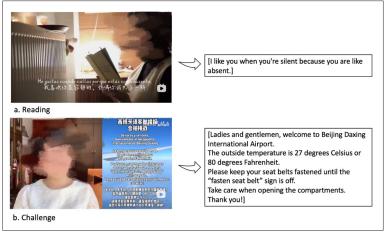


Figure 5. 'Reading' and 'challenge'

4.5. Discursive strategies for L2 learning

The analysis revealed various discursive strategies employed by vloggers for L2 learning, including self-deprecating metalanguage, feedback solicitation, and self-improvement and self-correction discourses. Metalinguistic discourses, which involve social media users' self-reflection and comments on their own language use, can be essential to online participation (Lee, 2013). Initially, vlogging in Spanish was perceived as a challenging task:

"Era mucho más difícil que lo que pensaba. No podía dejar de reírme al hablar y, mientras tanto, los peatones me miraron con extrañeza. Me parece muy embarazoso hablarme ante la cámara, sobre todo hablando español." [it was much more difficult than I thought. I couldn't stop laughing when I spoke and meanwhile, the pedestrians looked at me strangely. I find it very embarrassing to speak to myself on camera, especially speaking Spanish.] (V103)

In addition, a common discursive strategy observed among vloggers was self-deprecation when it comes to their Spanish proficiency. Many expressed insecurity and expected to make mistakes, often apologizing in advance, or making light of their language skills. Some even explicitly asked their audience for tolerance and forgiveness for any mispronunciations, grammar errors, or limited vocabulary, emphasizing that they were still beginners or 'newbies' in learning Spanish (V71). However, some vloggers also solicited feedback from viewers who are more proficient in Spanish, inviting them to engage in discussions or provide corrective feedback, with the goal of improving their Spanish skills together (V101):

"Estoy segura de que habrá muchos errores <u>cuando hablo español</u>, porque no soy una hispanohablante. Entonces, si también sabes hablar español y si encuentras <u>alguno errores</u>, puedes decírmelo y puedes enviarme mensajes y darme consejos. Y en el futuro voy a hacerlo mejor poco a poco."

[I am sure there will be many mistakes when I speak Spanish, because I am not a native Spanish speaker. So, if you also know how to speak Spanish and you find any mistakes, you can tell me and you can send me messages and give me advice. In the future I will do better little by little.] (V29)

During quarantine, vloggers frequently made learning-related resolutions. With many students in China and overseas forced to stay confined, opportunities for communication with classmates or locals became scarce. Fearing a decline in their oral language skills, vloggers turned to L2 vlogging in Spanish as a valid way to maintain and eventually improve their proficiency:

"Si <u>no hablar y practicar</u> español durante muchos meses, olvidaré <u>muchos palabras</u> y mi español <u>aprendo</u> empeorará, y creo que hablar español enfrente de una cámara es una buena forma para practicar mi español." [If I don't speak and practice Spanish for many months, I will forget many words and my Spanish will get worse, and I think that speaking Spanish in front of a camera is a good way to practice my Spanish.] (V33)

In V36, the vlogger was studying abroad in Mexico and was concerned about the health risks of face-to-face oral interactions with neighbors. By suggesting "practice with me", he took control and demonstrated the agency and self-efficacy of an L2 digital learner.

La mejor manera para que no se me olvide el español es practicar conmigo, con mí mismo. [The best way for me to not forget Spanish is to practice with me, with myself.] (V36)

After the video is published, creators have two options to make changes: (1) traditional forum comments, and (2) *danmu* comments. Forum comments are typically found in the comment section, where creators can post self-corrections after publishing the video. The comment can be pinned to the top, making it noticeable for future viewers. For instan-

ce, in V111, a food vlog where the vlogger tried street food in Beijing, including tanghulu, a northern Chinese snack of candied hawthorn berries, the vlog has subtitles in both Chinese and Spanish. However, the vlogger erroneously translated espino cocido [cooked hawthorn berries] into 生山楂 [raw hawthorn berries] in Chinese, and left a comment with the realization of her mistake (Figure 6).

In danmu comments, which are superimposed moving texts, creators can mark their comment as uploaded, indicated by a blue symbol before the text, to reveal authorship and gain visibility. Danmu comments can be used to repair any potential content or linguistic inaccuracies in the video. Figure 7 shows an example where the vlogger used danmu to self-repair



Figure 6. Self-correction through pinned forum comments



Figure 7. Self-correction through *danmu*

and apologize for a mistake in the original monologue. However, the uploader did not realize that *va a iniciar* is also acceptable in this syntactic construction if the teacher is considered the subject, even though it may not be the most common choice. Despite this, the self-repair *danmu* comment demonstrates learners' metalinguistic

L2 vloggers mobilize discursive and multimodal resources for language learning. *Danmu* comments are overlaid on the video to provide corrections



awareness through L2 vlogging. However, it's essential to maintain a critical view regarding the quality of such reflections in vernacular productions.

5. Discussion

Regarding the types of vlogs, vloggers, and their purposes (RQ1), the analysis revealed a variety of 'with me' genres and adaptations of popular *YouTube* trends. These were primarily created by university students with sophisticated editing skills, demonstrating their competence and aspiration to use Spanish in diverse communicative situations, with different linguistic registers and interactive styles. However, as shown in the examples, vloggers are still in the process of learning and make mistakes in various linguistic domains. The assimilation of *YouTube* vlog genres and trends (intros and outros) suggests that for some users, L2 vlogging is an opportunity to attract attention and create an online persona, such as a language influencer. The motivations for L2 vlogging range from personal and entertainment purposes (recording life, learning L2, participating in vlog campaigns) to formal and even commercial contexts (sharing course assignments, collaborating with the press). While there may be other unidentified reasons, these findings offer insights into the intersection of L2 vlogging on *Bilibili*, where the boundaries between formal and informal learning are blurred, and various contexts (entertainment, learning, working) become interconnected or 'collapsed' on a social media platform (Marwick; Boyd, 2011).

Regarding how users appropriate the vlog genre (RQ2), the analysis identified both content and discursive strategies employed by L2 learners for language learning. In terms of vlog content, learners draw on L2 knowledge and skills gained from both formal and informal contexts. Formal education influences daily and study vlogs, where vloggers discuss topics associated with campus life, record themselves while doing assignments, employ the linguistic repertoire acquired during the first few months of learning, and even the aesthetic and discourse style of teaching materials. Genres such as poems and flight announcements are also closely related to L2 teaching. On the other hand, travel or cooking vlogs are based on the vloggers' personal experiences and pastimes. As *Bilibili* uploaders, vloggers are skilled at leveraging platform affordances such as *danmu* for self-correction and selecting background music for their vlogs.

In terms of discursive strategies, we observed an open space for community-based peer learning, supported by self-deprecating metalanguage, self-improvement discourse, solicitation of feedback, and critical metalinguistic reflection. Vloggers also use writing to facilitate learning more challenging spoken skills. With Spanish subtitles, Chinese translation, and other forms of writing (forum and *danmu* comments), vloggers' learning practices share both traditional (academic) and leisure-like (multimodal) features.

This study specifically focused on informal learning strategies that were identified by **Scolari** *et al.* (2018). These strategies include learning by doing, which involves the learner engaging in a series of activities (vlogging, interaction with other viewers) that are related to the skill they wish to acquire or improve (oral or written Spanish). Another strategy is imitating or simulating, which requires the learner to self-manage their multimodal resources and time, as well as their own emotions and identity (as a newbie learner). Lastly, the evaluating strategy involves the learner analyzing their own work or the work of others in order to acquire or perfect a skill (asking for feedback).

The vlogs examined in this study demonstrate the complexity of learning styles in digital environments, including interaction-oriented (feedback-seeking) and self-monitored learning. Daily vlogs showcase vloggers sharing their experiences as Spanish learners, connecting with peers, introducing parts of Spanish culture, and expanding their vocabulary and spoken skills. Chat vlogs allow vloggers to leverage intersubjectivity to perform various L2 roles, such as a struggling yet persevering learner or an expert and successful learner teaching an imagined novice audience. While community interaction is a common pursuit, not all vloggers are interested in it. Some 'silent' learners record their practices (e.g., reading, studying) and upload the videos to *Bilibili*, using them as a form of self-supervised learning in the digital age. Although study vloggers may seem disinterested or undisturbed, there is a large audience seeking an effective learning ambiance at a low cost by watching 'study with me' videos (**Lee** *et al.*, 2021).

6. Conclusions

L2 vlogging can be viewed as a digital literacy practice that involves multiple levels of sophistication. Firstly, L2 vloggers engage in self-translating discourses of various genres and culture-specific terms. Secondly, they add subtitles and use visual texts such as emojis, memes, sound effects, and music. Thirdly, they integrate different multimodal resources into the final audiovisual performance, including the reappropriation of teaching materials such as *VideoEle*. Lastly, they appropriate the platform affordances, such as *danmu* and forum comments, to post-edit the video and interact with the viewers. Learner-vloggers exhibit a combination of agency, autonomy, and self-efficacy, which can lead to cumulative cycles of learning and achievement and create a meaningful learning experience in an immersive environment (Sán-

chez-López; Roig-Vila; Pérez-Rodríguez, 2022). Similar to literacy practices in the digital wilds (fanfic, fansub, and fandub) and short video platforms, vlog making enables language learners to perform various L2 identities and create L2 communities of practices around vlogging.





For formal education, L2 vlogging on Bilibili can provide an authentic and engaging context for language learning, develop digital literacy skills, offer authentic assessment opportunities, expose students to diverse language use, and promote cultural competence. In particular, integration of daily vlogs, multilingual subtitles, and discursive competence into language curricula and fostering students' agency and self-directed learning styles are some of the directions that this study indicates. Emerging platforms such as TikTok facilitate literacy practices like BookTok, a subculture within TikTok dedicated to reading and discussing young adult literature (Jerasa; Boffone, 2021). By recognizing and appreciating these TikTok-mediated literacy practices, educators can bridge the gap between formal and informal reading practices, ultimately promoting increased agency, community, and transformative experiences for students (Espejel; Concheiro; Pujolà, 2022).

This study sheds light on the intricacies of teaching 'minority languages' in China. Although Spanish L2 teaching has experienced exponential growth in the country in the last decade (Yu, 2021), previous research has tended to depict Chinese Spanish learners as uncreative, obedient, and dependent (Castaño Arques, 2019, pp. 50-51), and Spanish teaching methods in China are mostly traditional, focusing on textbooks and written language with limited teacher-student interactions that follow the initiate-response-evaluate model (Li, 2018). However, the L2 vloggers on Bilibili showed a great interest in practicing their spoken skills, while writing seemed to take a back seat, with about a third of the vlogs lacking Spanish transcriptions. Educators could consider incorporating L2 vlogging into their teaching to inspire innovation, drawing on experiences from established practices like fanfiction (Sauro; Sundmark, 2018). "A day with me" vlogs could be a starting point for beginners to practice underrepresented oral dialogue, while "chat with me" vlogs could help advanced learners improve their written interactive chatting skills.

This study has limitations due to its exploratory nature. The data analyzed was primarily collected online, and individual vloggers were not interviewed or quantitatively measured for learning outcomes. However, by systematically collecting vloggers' productions, this study provides a broader perspective on L2 vlogging on Bilibili, which could give insights into similar practices on global platforms such as YouTube. The analysis of learners' comments and self-disclosed information in their profiles highlights the potential of L2 vlogging for language learning. Although not all vlog genres were analyzed, the study provides insight into the most prominent genres and their distinguishing characteristics. Feedback from the audience was not analyzed, but the study identified various discursive strategies used by vloggers to interact with viewers, suggesting the formation of a Spanish-themed learning community on Bilibili.

In recent years, the development of L2 Spanish vlogging on Bilibili has become increasingly noticeable, and with more active uploaders, the number of L2 vlogs is expected to grow. Future studies could conduct longitudinal research on vloggers or expand the statistical analysis to gain a better understanding of language learners' experiences as vloggers. Another avenue for analysis is to consider vlogs as L2 input and examine their potential benefits for vocabulary learning (Arndt; Woore, 2018). Additionally, analyzing comments on foreign language vlogs on Bilibili could be a fruitful area for future research, given the increasing importance of online comments for informal learning. In conclusion, this study offers valuable insights into the emerging phenomenon of L2 vlogging on non-English social media and suggests that further research is needed to fully understand the potential of digital media for language learning.

7. Notes

- 1. A Chinese term that refers to internet celebrities or influencers who gained their fame and popularity through social media platforms, particularly in China. They often create and share their own content, including vlogs, on various social media platforms such as Douyin, Weibo, and Xiaohongshu (RED).
- 2. A teaching method that uses relaxation techniques and music to create a comfortable learning environment where students can absorb information more effectively. See Lozanov and Gateva (1988).

8. References

Abidin, Cystal (2015). "Communicative intimacies: Influencers and perceived interconnectedness". Ada: A journal of gender, new media, and technology, n. 8. https://doi.org/10.7264/N3MW2FFG

Aldukhayel, Dukhayel (2021a). "The effects of captions on L2 learners' comprehension of vlogs". Language learning and technology, v. 25 n. 2, pp. 178-191. http://hdl.handle.net/10125/73439

Aldukhayel, Dukhayel (2021b). "Vlogs in L2 listening: EFL learners' and teachers' perceptions". Computer assisted language learning, v. 34, n. 8, pp. 1085-1104. https://doi.org/10.1080/09588221.2019.1658608

Amgott, Natalie (2022). "'Je suis youtubeur': Multilingual multimodal composing abroad". Journal of language, identity & education.

https://doi.org/10.1080/15348458.2022.2057992

Arndt, Henriette L.; Woore, Robert (2018). "Vocabulary learning from watching YouTube videos and reading blog posts". Language learning and technology, v. 22, n. 3, pp. 124-142.

https://doi.org/10125/44660

Benson, Phil (2015). "Commenting to learn: Evidence of language and intercultural learning in comments on YouTube videos". Language learning & technology, v. 19, n. 193, pp. 88-105.

http://llt.msu.edu/issues/october2015/benson.pdf

Bilibili (2022). Bilibili Inc. announces 2021 fourth quarter and fiscal year financial results.

https://ir.bilibili.com/news-releases/news-release-details/bilibili-inc-announces-2021-fourth-quarter-and-fiscal-year

Burgess, Jean; Green, Joshua (2018). YouTube: online video and participatory culture (2nd ed.). Cambridge: Polity.

Cassany, Daniel; Shafirova, Liudmila (2021). "¡Ya está! Me pongo a filmar: Aprender grabando vídeos en clase". Revista signos, v. 54, n. 107, pp. 893-918.

https://doi.org/10.4067/s0718-09342021000300893

Castaño-Arques, Ana (2019). Literacidad crítica en ELE: Una investigación sobre la lectura entre estudiantes sinohablantes [Doctoral dissertation, Pompeu Fabra University].

http://hdl.handle.net/10803/668779

Chang, Yueh-ching; Chang, Yu-jung (2019). "Identity negotiation in the third space: An analysis of YouTube channels hosted by expatriates in Taiwan". Language and intercultural communication, v. 19, n. 1, pp. 77-92. https://doi.org/10.1080/14708477.2018.1450878

Chik, Alice (2014). "Digital gaming and language learning: Autonomy and community". Language learning and technology, v. 18, n. 2, pp. 85-100.

https://doi.org/10125/44658

Codreanu, Tatiana; Combe, Christelle (2018). "Glocal tensions: Exploring the dynamics of intercultural communication through a language learner's vlog". In: Kern, Richard; Develotte, Chirstine. Screens and scenes: Multimodal communication in online intercultural encounters, pp. 40-61. New York: Routledge. ISBN: 978 0 367589271

Codreanu, Tatiana; Combe, Christelle (2019). "Vlogs, video publishing, and informal language learning". In: Dressman, Mark; Sadler, Randall William. The handbook of informal language learning, pp. 153-168. Hoboken, NJ: Wiley. https://doi.org/10.1002/9781119472384.ch10

Duffy, Brooke Erin; Pinch, Annika; Sannon, Shruti; Sawey, Megan (2021). "The nested precarities of creative labor on social media". Social media + society, v. 7, n. 2.

https://doi.org/10.1177/20563051211021368

Duffy, Brooke Erin; Poell, Thomas; Nieborg, David B. (2019). "Platform practices in the cultural industries: Creativity, labor, and citizenship". Social media + society, v. 5, n. 4.

https://doi.org/10.1177/2056305119879672

Duffy, Brooke Erin; Sawey, Megan (2022). "In/visibility in social media work: The hidden labor behind the brands". Media and communication, v. 10, n. 1, pp. 77-87.

https://doi.org/10.17645/mac.v10i1.4460

Espejel, Olivia; Concheiro, Pilar; Pujolà, Joan-Tomàs (2022). "TikTok en la enseñanza de español LE/L2: telecolaboración v competencia digital". Journal of Spanish language teaching, v. 9, n. 1, pp. 19-35.

https://doi.org/10.1080/23247797.2022.2091843

Establés, María-José; Guerrero-Pico, Mar; Contreras-Espinosa, Ruth S. (2018). "Jugadores, escritores e influencers en redes sociales: procesos de profesionalización entre adolescentes". Revista latina de comunicación social, n. 74, pp. 214-236. https://doi.org/10.4185/RLCS-2019-1328

García-Rapp, Florencia (2016). "The digital media phenomenon of YouTube beauty gurus: The case of Bubzbeauty". *International journal of web based communities*, v. 12, n. 4, pp. 360-375.

https://doi.org/10.1504/IJWBC.2016.080810

Godwin-Jones, Robert (2019). "Riding the digital wilds: Learner autonomy and informal language learning". Language learning & technology, v. 23, n. 1, pp. 8-25.

https://doi.org/10125/44667

Griffith, Margaret; Papacharissi, Zizi (2010). "Looking for you: An analysis of video blogs". First Monday, v. 15, n. 1. https://doi.org/10.5210/fm.v15i1.2769

Gromik, Nicolas A. (2012). "Cell phone video recording feature as a language learning tool: A case study". Computers and education, v. 58, n. 1, pp. 223-230.

https://doi.org/10.1016/j.compedu.2011.06.013

Guerrero-Pico, Mar; Establés, María-José; Costa-Sánchez, Carmen (2022). "Fan fiction y prácticas de lectoescritura transmedia en Wattpad: una exploración de las competencias narrativas y estéticas de adolescentes". El profesional de la información, v. 31, n. 2, e310212.

https://doi.org/10.3145/epi.2022.mar.12

Hafner, Christoph A.; Miller, Lindsay (2011). "Fostering learner autonomy in English for science". Language learning & technology, v. 15, n. 3, pp. 68-86.

http://llt.msu.edu/issues/october2011/hafnermiller.pdf

Han, Yiting; Reinhardt, Jonathon (2022). "Autonomy in the digital wilds: Agency, competence, and self-efficacy in the development of L2 digital identities". Tesol quarterly, v. 56, n. 3, pp. 985-1015. https://doi.org/10.1002/tesq.3142

Hanauer, David-Ian (2001). "The task of poetry reading and second language learning". Applied linguistics, v. 22, n. 3, pp. 295-323. https://doi.org/10.1093/applin/22.3.295

Hine, Christine (2015). Ethnography for the internet: Embedded, embodied and everyday. London: Taylor & Francis. https://doi.org/10.4324/9781003085348

Huang, Hui-Wen (2021). "Effects of smartphone-based collaborative vlog projects on EFL learners' speaking performance and learning engagement". Australasian journal of educational technology, v. 37, n. 6, pp. 18-40. https://doi.org/10.14742/ajet.6623

Hung, Shao-Ting (2011). "Pedagogical applications of vlogs: An investigation into ESP learners perceptions". British journal of educational technology, v. 42, n. 5, pp. 736-746.

https://doi.org/10.1111/j.1467-8535.2010.01086.x

Jerasa, Sarah; Boffone, Trevor (2021). "BookTok 101: TikTok, digital literacies, and out-of-school reading practices". Journal of adolescent & adult literacy, v. 65, n. 3, pp. 219-226. https://doi.org/10.1002/jaal.1199

Knobel, Michele; Lankshear, Colin (2014). "Studying new literacies". Journal of adolescent & adult literacy, v. 58, n. 2, pp. 97-101. https://doi.org/10.1002/jaal.314

Lankshear, Colin; Knobel, Michele (2015). "Digital literacy and digital literacies: Policy, pedagogy and research considerations for education". Nordic journal of digital literacy, v. 10, n. Jubileumsnummer, pp. 8-20. https://doi.org/10.18261/ISSN1891-943X-2015-Jubileumsnummer-02

Lee, Carmen (2013). "My English is so poor... so I take photos': metalinguistic discourses about English on Flickr". In: Deborah, Tannen; Trester; Anna Marie. Discourse 2.0 Language and new media, pp. 73-84. Washington: Georgetown University Press.

Lee, Yeong-Ju (2022). "Language learning affordances of Instagram and TikTok". Innovation in language learning and teaching. https://doi.org/10.1080/17501229.2022.2051517

Lee, Yoonjoo; Chung, John-Joon-Young; Song, Jean Y.; Chang, Minsuk; Kim, Juho (2021). "Personalizing ambience and illusionary presence: How people use study with me videos to create effective studying environments". In: Conference on human factors in computing systems – Proceedings. https://doi.org/10.1145/3411764.3445222

Lee, Seryun (2021). "Translating YouTube vlogs for a global audience: Innovative subtitling and community-building". *International journal of cultural studies*, v. 24, n. 5, pp. 767-790. https://doi.org/10.1177/1367877920979717

Li, Zhiying (2018). Creencias de profesores chinos respecto a la enseñanza del español como lengua extranjera en China. [Doctoral dissertation, Pompeu Fabra University].

http://hdl.handle.net/10803/664232

Lovelock, Michael (2017). "Is every YouTuber going to make a coming out video eventually?": YouTube celebrity video bloggers and lesbian and gay identity". Celebrity studies, v. 8, n. 1, pp. 87-103. https://doi.org/10.1080/19392397.2016.1214608

Lozanov, Georgi; Gateva, Evalina (1988). The foreign language teacher's suggestopedic manual, ERIC. ISBN: 0677216602 https://eric.ed.gov/?id=ED363092

Ma, Ke (2022). "Transnational white masculinity on Chinese social media: Western male vloggers' self-representations during the covid-19 pandemic". Asian anthropology, v. 21, n. 3, pp. 211-223.

https://doi.org/10.1080/1683478X.2022.2090054

Markham, Annette; Buchanan, Elizabeth (2012). Ethical decision-making and Internet research: recommendations from the AoIR ethics working committee (version 2.0).

http://aoir.org/reports/ethics2.pdf

Marwick, Alice E. (2013). Status update: celebrity, publicity, and branding in the social media age. New Haven: Yale University Press. ISBN: 978 0 300209389

Marwick, Alice E.; Boyd, Danah (2011). "I tweet honestly, I tweet passionately: Twitter users, context collapse, and the imagined audience". New media & society, v. 13, n. 1, pp. 114-133.

https://doi.org/10.1177/1461444810365313

Henthorn, Jamie (2019). "International fan professionalization on Viki". Television & new media, v. 20, n. 5, pp. 525-538. https://doi.org/10.1177/1527476418770742

Pérez-González, Luis (2022). "Subtitling disinformation narratives around COVID-19: 'Foreign'vlogging in the construction of digital nationalism in Chinese social media". In: Baker, Mona. *Unsettling translation*, pp. 232-247. New York: Routledge.

Pun, Lok-Fai (2021). Fans in play and professional in the making: The fan professionalization of comic Doujin in China. [Doctoral dissertation, The Chinese University of Hong Kong].

https://repository.lib.cuhk.edu.hk/en/item/cuhk-2876340

Raun, Tobias (2015). "Video blogging as a vehicle of transformation: Exploring the intersection between trans identity and information technology". International journal of cultural studies, v. 18, n. 3, pp. 365-378. https://doi.org/10.1177/1367877913513696

Raun, Tobias (2018). "Capitalizing intimacy: New subcultural forms of micro-celebrity strategies and affective labour on YouTube". Convergence, v. 24, n. 1, pp. 99-113.

https://doi.org/10.1177/1354856517736983

Reinhardt, Jonathon (2022). "The history of language learning and teaching beyond the classroom". In: Reinders, Hayo; Lai, Chun; Sundqvist, Pia. The Routledge handbook of language learning and teaching beyond the classroom, pp. 9-23. New York: Routledge.

https://doi.org/10.4324/9781003048169-3

Robin, Bernard R. (2008). "Digital storytelling: A powerful technology tool for the 21st century classroom". Theory into practice, v. 47, n. 3, pp. 220-228.

https://doi.org/10.1080/00405840802153916

Sauro, Shannon (2017). "Online fan practices and call". Calico journal, v. 34, n. 2, pp. 131-146.

https://doi.org/10.1558/cj.33077

Sauro, Shannon (2019). "Fan fiction and informal language learning". In: Dressman, Mark; Sadler, Randall William. The handbook of informal language learning, pp. 139-151. Hoboken, NJ: Wiley. https://doi.org/10.1002/9781119472384.ch9

Sauro, Shannon; Zourou, Katerina (2019). "What are the digital wilds?". Language learning & technology, v. 23, n. 1. https://doi.org/10125/44666

Sauro, Shannon; Sundmark, Björn (2018). "Critically examining the use of blog-based fanfiction in the advanced language classroom". Recall, v. 31, n. 1, pp. 40-55.

https://doi.org/10.1017/S0958344018000071

Sánchez-López, Iván; Roig-Vila, Rosabel; Pérez-Rodríguez, Amor (2022). "Metaverse and education: The pioneering case of Minecraft in immersive digital learning". Profesional de la información, v. 31, n. 6, e310610. https://doi.org/10.3145/epi.2022.nov.10

Scolari, Carlos A.; Masanet, Maria-José; Guerrero-Pico, Mar; Establés, María-José (2018). "Transmedia literacy in the new media ecology: Teens' transmedia skills and informal learning strategies". El profesional de la información, v. 27, n. 4, pp. 801-812.

https://doi.org/10.3145/epi.2018.jul.09

Shi, Xingsong; Chang, Yujie; Gao, Jiawei (2022). "Investment in transnational identity to become microcelebrities in China: On American uploaders' success in a Chinese video-sharing website". Language and intercultural communication, v. 22, n. 6, pp. 642-661.

https://doi.org/10.1080/14708477.2022.2078343

Snelson, Chareen (2015). "Vlogging about school on YouTube: An exploratory study". New media and society, v. 17, n. 3, pp. 321-339.

https://doi.org/10.1177/1461444813504271

Vázquez-Calvo, Boris; Elf, Nikolaj; Gewerc, Adriana (2020). "Catalan Teenagers' identity, literacy and language practices on YouTube". In: Freiermuth, Mark R.; Zarrinabadi, Nourollah. Technology and the psychology of second language learners and users, pp. 251-278. Cham: Springer International Publishing. https://doi.org/10.1007/978-3-030-34212-8_10

Vázquez-Calvo, Boris; Zhang, Leticia-Tian; Pascual, Mariona; Cassany, Daniel (2019). "Fan translation of games, anime, and fanfiction". Language learning and technology, v. 23, n. 1, pp. 49-71. https://doi.org/10.125/44672

Vázquez-Calvo, Boris; Shafirova, Liudmila; Zhang, Leticia-Tian (2022). "Language learning hashtags on TikTok in Chinese, Italian, and Russian". In: Klimanova, Liudmila. *Identity, multilingualism & call*, pp. 104-134. Sheffield: Equinox. https://doi.org/10.1558/equinox.43411

Vizcaíno-Verdú, Arantxa; De-Casas-Moreno, Patricia; Jaramillo-Dent, Daniela (2022). "Thanks for joining our life: Intimacy as performativity on YouTube parenting vlogs". Profesional de la información, v. 31, n. 4, e310407. https://doi.org/10.3145/epi.2022.jul.07

Wang, Hung-Chun; Chen, Cheryl-Wei-Yu (2020). "Learning English from youtubers: English L2 learners' self-regulated language learning on YouTube". Innovation in language learning and teaching, v. 14, n. 4, pp. 333-346. https://doi.org/10.1080/17501229.2019.1607356

Wang, Xiaoxian (2022). "Popularising vlogging in China: Bilibili's institutional promotion of vlogging culture". Global media and China, v. 7, n. 4, pp. 441-462.

https://doi.org/10.1177/20594364221133536

Wang, Xiaoxian; Picone, Ike (2021). "The art of attracting attention: A process model of chinese toubu vloggers' strategies to create online identities and self-brands". Celebrity studies. https://doi.org/10.1080/19392397.2021.1991408

Wang, Xiaoxian; Picone, Ike (2022). "Mobilized, negotiated and balanced: Chinese school vloggers' platform engagements and layered identity construction on Bilibili". Journal of youth studies. https://doi.org/10.1080/13676261.2022.2098705

Xu, Jian; Zhao, Xinyu (2022). "Coping with the 'double bind' through vlogging: Pandemic digital citizenship of Chinese international students". Continuum, v. 36, n. 2, pp. 260-273. https://doi.org/10.1080/10304312.2021.2008319

Yang, Ya-Ting C.; Wu, Wan-Chi I. (2012). "Digital storytelling for enhancing student academic achievement, critical thinking.; Learning motivation: A year-long experimental study". Computers and education, v. 59, n. 2, pp. 339-352. https://doi.org/10.1016/j.compedu.2011.12.012

Yu, Man (2021). El español en China. In: El español en el mundo: Anuario del Instituto Cervantes 2021. Instituto Cervantes. https://cvc.cervantes.es/lengua/anuario/anuario 21/asia oceania/china.htm

Zhang, Leticia-Tian; Cassany, Daniel (2019a). "The 'danmu' phenomenon and media participation: Intercultural understanding and language learning through 'The Ministry of Time'". Comunicar, v. 27, n. 58, pp. 19-29. https://doi.org/10.3916/C58-2019-02

Zhang, Leticia-Tian; Cassany, Daniel (2019b). "Practices on audiovisual comprehension and Spanish to Chinese translation in a fansub community". Revista española de lingüística aplicada/Spanish journal of applied linguistics, v. 32, n. 2, pp. 620-649. https://doi.org/10.1075/resla.17013.zha

Zhang, Leticia-Tian; Vázquez-Calvo, Boris (2022). "'¿Triste estás? I don't know nan molla': Multilingual pop song fandubs by @miree music, ITL" - International journal of applied linguistics, v. 173, n. 2, pp. 210-211. https://doi.org/10.1075/itl.21007.zha